

SKATING CLUB OF AMHERST
FALL FLING 2017
5th ANNUAL COMPETE USA COMPETITION
Snowplow Sam through Freeskate 6
Approval #26177

DATE: Sunday, November 19, 2017
PLACE: University of Massachusetts Mullins Center Rink – Amherst, MA
TIME: 10:00 am to 2:00pm
DEADLINE: Sunday, October 22, 2017

Eligibility: All skaters must be current members of a U.S. Figure Learn to Skate USA program and/or full members of U.S. Figure Skating. Eligibility based on age and badge level passed as of **October 22, 2017**.

Skaters entering Snowplow Sam through Basic 6 events must skate at their highest level passed or one level higher but not both levels in the same event during the same competition. NO official U.S. Figure Skating tests may have been passed including Moves in the Field tests or Individual Ice Dances.

Skaters entering Pre-Free Skate through Free Skate 6 events must skate at their highest free skate level passed or one level higher but not both levels in the same event during the same competition. U.S. Figure Skating Moves in the Field tests may have been passed but NO official U.S. Figure Skating Freestyle tests may have been passed.

Events: Events are offered in Compulsory Elements, Programs with Music, and Showcase. A skater may not enter more than 3 events. Skaters will be grouped by age and level. Girls and Boys may be grouped together.

Entries: **Online registrations only.** Register online through Entryeze by clicking on the link found on the club website home page at www.scamherst.org Online entries must be registered by midnight EST **Sunday, October 22nd**.

Late entries will be accepted only if there is space and if accompanied by a \$25 late fee. No refunds after October 22nd unless event is canceled by SCA.

Complete information, including the entire competition announcement, can be found on the club website www.scamherst.org by clicking on one of the Fall Fling 2017 Application links.

Entry Fees: \$40 for the first event \$25 for the second event \$15 for the third event

Schedule: Your individual schedule will be available through your Entryeze online account. The schedule and event groupings will also be posted on the club website www.scamherst.org

Registration: Please arrive at the rink one hour prior to your event. Check in at the registration table located on the lower rink level.

Music: CD is required. Program must be the only music on the CD. It is recommended that you bring a back-up copy of your music. Music should be clearly labeled with skater's name/ level/event, and turned in at the registration table.

Awards: All competitors will receive an award. Awards will be given to 1st, 2nd, 3rd, and 4th place finishers in each event. Awards will be presented at various times throughout the competition.

Rink: The Mullins Center rink is an Olympic sized rink measuring 200' x 95'.

Directions: Are posted on the club website at www.scamherst.org

Questions: Contact: Simone Enright enrightsimone@gmail.com 413-535-9267

BASIC ELEMENTS EVENT: SNOWPLOW SAM – BASIC 6

Format choice of the host: Each skater will perform each element when directed by a judge or referee OR have the option to perform one element at a time in the order listed below (no excessive connecting steps). Referee driven format examples: all skaters perform first element before moving on to the next and so on **OR** each skater performs all of the required elements before moving on to the next skater.

- To be skated on 1/4 ice
- No music
- **All elements must be skated in the order listed**
- Time 1:00 or less

<p><u>Snowplow Sam</u></p> <ol style="list-style-type: none"> 1. March followed by a two foot glide and dip 2. Forward two foot swizzles 2-3 in a row 3. Forward snowplow stop 4. Backward wiggles 2-6 in a row 	<p><u>Basic 4</u></p> <ol style="list-style-type: none"> 1. Backward one foot glides, right and left 2. Forward outside edge on a circle clockwise or counter clockwise 3. Forward crossovers, 4-6 consecutive, both directions 4. Beginning two-foot spin, 2-4 revolutions 5. Backward half swizzle pumps on a circle, one direction only
<p><u>Basic 1</u></p> <ol style="list-style-type: none"> 1. Forward two foot glide and dip 2. Forward two foot swizzles 6-8 in a row 3. Forward snowplow stop on two feet or one-foot 4. Backward wiggles 6-8 in a row 	<p><u>Basic 5:</u></p> <ol style="list-style-type: none"> 1. Backward outside edge on a circle clockwise or counterclockwise 2. Backward crossovers 4-6 consecutive - both directions 3. Advanced two foot spin, 4-6 revolutions 4. Forward outside three-turn, right and left 5. Hockey stop
<p><u>Basic 2</u></p> <ol style="list-style-type: none"> 1. Forward one foot glide - either foot 2. Scooter pushes, right and left foot, 2-3 each foot 3. Moving snowplow stop 4. Two foot turn in place- forward to backward 5. Backward two foot swizzles 6 - 8 in a row 	<p><u>Basic 6</u></p> <ol style="list-style-type: none"> 1. Forward inside three-turn - R & L 2. Bunny Hop 3. Forward spiral on a straight line - R or L 4. Beginning one-foot spin, 2-4 revolutions, optional free leg held position and entry 5. T-stop - R or L
<p><u>Basic 3</u></p> <ol style="list-style-type: none"> 1. Beginning forward stroking showing correct use of blade 2. Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise 4-6 in a row 3. Forward slalom 4. Beginning backward one foot glide - either foot 5. Moving forward to backward two-foot turn on circle 	

BASIC PROGRAM EVENT: SNOWPLOW SAM – BASIC 6

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc. unless otherwise specified. Vocal music is allowed.

- To be skated on full ice
- The skater may use elements from a previous level
- A .2 deduction will be taken for each element performed from a higher level
- Time: 1:00 +/- 10 seconds

<p><u>Snowplow Sam:</u></p> <ol style="list-style-type: none"> 1. March followed by a two foot glide and dip 2. Forward two foot swizzles 2-3-in a row 3. Backward wiggles 2-6 in a row 4. Forward snowplow stop 	<p><u>Basic 4</u></p> <ol style="list-style-type: none"> 1. Backward one-foot glides, right and left 2. Forward outside edge on a circle, clockwise or counterclockwise 3. Forward crossovers, 4-6 consecutive, both directions 4. Beginning two-foot spin, 2-4 revolutions 5. Backward ½ swizzle pumps on a circle, one direction only
<p><u>Basic 1</u></p> <ol style="list-style-type: none"> 1. Forward two foot glide and dip 2. Forward two foot swizzles 6 -8 in a row 3. Beginning snowplow stop on two-feet or one-foot 4. Backward wiggles 6-8 in a row 	<p><u>Basic 5:</u></p> <ol style="list-style-type: none"> 1. Backward outside edge on a circle, clockwise and counter clockwise 2. Backward crossovers, 4-6 consecutive, both directions 3. Advanced two-foot spin, 4-6 revolutions 4. Forward outside three-turn, right and left 5. Hockey stop
<p><u>Basic 2</u></p> <ol style="list-style-type: none"> 1. Forward one foot glide - either foot 2. Scooter pushes, right and left foot, 2-3 each foot 3. Moving snowplow stop 4. Two foot turn in place, forward to backward 5. Backward two-foot swizzles, 6-8 in a row 	<p><u>Basic 6:</u></p> <ol style="list-style-type: none"> 1. Forward inside three-turn - R & L 2. Bunny Hop 3. Forward spiral on a straight line, R or L 4. Beginning one-foot spin, 2-4 revolutions, optional free leg held position and entry 5. T-stop - R or L
<p><u>Basic 3</u></p> <ol style="list-style-type: none"> 1. Beginning forward stroking showing correct use of blade 2. Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise 4-6 in a row 3. Forward slalom 4. Beginning backward one-foot glide, either foot 5. Moving forward to backward two-foot turn on a circle 	

PRE-FREE SKATE- FREE SKATE 6 COMPULSORY EVENT

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional

- To be skated on 1/2 ice
- No music is allowed
- The skater must demonstrate the required elements and may use any additional elements from previous levels
- A 0.2 deduction will be taken for each element performed from a higher level
- Time: 1:15 or less

<p><u>Pre-Free skate Compulsory</u></p> <ol style="list-style-type: none"> 1. Forward inside open Mohawk from a standstill position (R to L & L to R) 2. Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise 3. One-foot upright spin, optional entry and free-foot position (minimum three revolutions) 4. Mazurka R or L 5. Waltz Jump 	<p><u>Free skate 4 Compulsory</u></p> <ol style="list-style-type: none"> 1. Forward power 3's, 2-3 consecutive sets, R or L 2. Sit spin minimum 3 revolutions 3. Half loop jump 4. Flip jump
<p><u>Free skate 1 Compulsory</u></p> <ol style="list-style-type: none"> 1. Forward power stroking, 4-6 consecutive strokes 2. Backward outside 3-turns, R & L 3. Upright spin, entry from backward crossovers – minimum 4-6 revolutions 4. Toe Loop 5. Half flip jump 	<p><u>Free skate 5 Compulsory</u></p> <ol style="list-style-type: none"> 1. Backward outside three-turn, Mohawk (backward power three-turn), both directions 2. Camel spin – minimum three revolutions 3. Waltz jump-loop jump combination 4. Lutz jump
<p><u>Free skate 2 Compulsory</u></p> <ol style="list-style-type: none"> 1. Alternating forward outside and inside spirals on a continuous axis (2 sets) 2. Backward inside three-turns, R & L 3. Beginning back spin- up to two revolutions 4. Half Lutz 5. Salchow jump 	<p><u>Free skate 6 Compulsory</u></p> <ol style="list-style-type: none"> 1. Forward power pulls, right and left 2. Split jump or stag jump 3. Camel, sit spin combination – minimum four revolutions total 4. Waltz jump, ½ loop, Salchow jump sequence 5. Axel jump
<p><u>Free skate 3 Compulsory</u></p> <ol style="list-style-type: none"> 1. Alternating Mohawk/crossover sequence, right to left and left to right 2. Waltz 3-turns, clockwise and counterclockwise 3. Advanced back spin with free foot in crossed leg position, min 3 revolutions 4. Loop jump 5. Waltz jump/toe loop or Salchow/toe loop jump combination 	

PRE-FREE SKATE-FREE SKATE 6 PROGRAM EVENT

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times element is executed, or length of glides, number of revolutions, etc. unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program. Vocal music is allowed.

- To be skated on full ice.
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels
- A .2 deduction will be taken for each element performed from a higher level
- Time 1:30+/-10sec

<p>Pre-Free skate</p> <ol style="list-style-type: none"> 1. Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise 2. One-foot upright spin, optional entry and free foot position (minimum three revolutions) 3. Mazurka R or L 4. Waltz Jump 	<p>Free skate 4</p> <ol style="list-style-type: none"> 1. Forward power 3's, 2-3 consecutive sets, right or left 2. Sit spin- minimum three revolutions 3. Half loop jump 4. Flip jump
<p>Free skate 1</p> <ol style="list-style-type: none"> 1. Forward power stroking, 4-6 consecutive strokes 2. Upright spin, entry from backward crossovers – minimum 4-6 revolutions 3. Toe loop jump 4. Half flip jump 	<p>Free skate 5</p> <ol style="list-style-type: none"> 1. Backward outside three-turn, Mohawk (backward power three-turn), both directions 2. Camel spin- minimum three revolutions 3. Waltz-loop jump combination 4. Lutz jump
<p>Free skate 2</p> <ol style="list-style-type: none"> 1. Alternating forward outside and inside spirals on continuous axis (2 sets) 2. Beginning back spin-up to 2 revolutions 3. Half Lutz 4. Salchow jump 	<p>Free skate 6</p> <ol style="list-style-type: none"> 1. Split jump or stag jump 2. Camel, sit spin combination- minimum of four revolutions total 3. Waltz jump, ½ loop, Salchow jump sequence 4. Axel jump
<p>Free skate 3</p> <ol style="list-style-type: none"> 1. Alternating Mohawk/crossover sequence, right to left and left to right 2. Advanced back spin with free-foot in crossed leg position, min 3 revolutions 3. Loop jump 4. Waltz jump-toe loop or Salchow-toe loop jump combination 	

SHOWCASE EVENTS

For all levels, the judging emphasis will be on originality of program, audience appeal, music interpretation, and costume as it relates to theme and complements the music. Technical skills will be considered but given less emphasis.

Skaters will be grouped by level and age (if more than 1 group per level). Skaters must enter the same level as their Basic Skill or Free Skate level. Girls and boys will be grouped together. Music must be provided by the skater and may be either vocal or instrumental. Programs will be skated on full ice. Hand-help props which the skater can get on and off the ice without assistance are allowed. Deductions will be made if non-allowed skills are skated.

Basic Skills 1 - 6 Showcase

Elements only from Basic 1 – 6 curriculum. Skaters may not have passed any badges higher than Basic 6 level and may not have passed any official U.S. Figure Skating tests including Moves in the Field. Time limit: 1 minute max.

Pre-Free Skate- Free Skate

3 jump maximum, 1/2 rotation jumps plus only the following full rotation jumps: Salchow and toe loop. U.S. Figure Skating Moves in the Field tests may have been passed but NO official U.S. Figure Skating Freestyle tests may have been passed. Time limit 1 minute 30 seconds max.